

DRAGON WARRIORS CHARACTER RECORD

Character Name: Baron Turquin Profession: Knight Rank: 8 XP: CURRENT | NEXT RANK

CHARACTERISTICS

STRENGTH	14	ATTACK		MAGIC ATTACK		STEALTH		HEALTH POINTS	
REFLEXES	15	BASE	ADJUSTED	BASE	ADJUSTED	BASE	ADJUSTED	TOTAL	CURRENT
INTELLIGENCE	14	21	24			15		20	
PSYCHIC TALENT	15	DEFENCE		MAGIC DEFENCE		PERCEPTION		EVASION	
LOOKS	14	BASE	ADJUSTED	BASE	ADJUSTED	BASE	ADJUSTED	BASE	ADJUSTED
		15		11		8		6	

ARMOUR

TYPE	Plate
ARMOUR FACTOR	5
ATTACK PENALTY	
DEFENCE PENALTY	
STEALTH PENALTY	
SHIELD	YES / <input checked="" type="checkbox"/>

WEAPONS (A STRENGTH of 16-18 grants +1 to ABR AND DAMAGE, a 19 or more grants +2)

WEAPON	ABR	DAMAGE	SHORT (+0)	MEDIUM (+3)	LONG (+7)
Short Sword +3	d8+3	6			
Dagger	d4	3	0-10m	11-20m	21-25m

EQUIPMENT

EQUIPMENT	ENC.?	ENCUMBRANCE LIMIT (pg. 23) = []	ENC.?
Lantern			Skills
Flint and Tinder			Track
Backpack			Armour Expert
			Ride Warhorse
			Swordmaster

MAGICAL POTIONS, TRINKETS, & ITEMS

Magic Points:

WEALTH (10 Pennies = 1 Florin, 10 Florins = 1 Crown)

COPPER PENNIES		OTHER VALUABLES & PROPERTY
SILVER FLORINS	210	
GOLD CROWNS		

All characters have a MOVEMENT of 10m. A character may only move 1/4 his MOVEMENT (2.5m) and attack in the same round unless the enemy is SURPRISED (pg. 61). In the latter case, a character may move half his MOVEMENT (5m) and attack.

